

BAYARMAGNAI BATSUKH

GAME DEVELOPER &
FRONT-END DEVELOPER



PROFILE

Enthusiastic and qualified Game Developer and Front-End Developer with 2 and a half years of hands-on experience in game development and programming using Unity, Unreal Engine, and TypeScript, React. Possessing strong creative and problem-solving skills, I am dedicated to driving future growth in the gaming industry. Keen eye for creativity, I thrive in dynamic environments where innovation and excellence are valued.

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- 📍 Macleay ST, Turner ACT, Australia
- 🌐 Bayarmagnai.dev

SKILLS

- C#
- Unreal engine 4(using node).
- Web Development
- JS, HTML, CSS, SASS Front End
- Coding Problem-Solving
- Adobe Creative Suite skills PS, PL, AE etc.

EDUCATION

SECONDARY, HIGH SCHOOL

Bolovsrol Tsogtsolbol
2006 - 2011

Gun Galuutai

2011 - 2016

BACHELOR OF SOFTWARE DEVELOPER MNU - Mongolian National University
2020 - 2023

EXPERIENCE

GAME DEVELOPER

BlackCandy

2023 - 2024

- Mobile Game development
- Core mechanic creator
- Collect & battle, mud clean

WEB CONTENT & Front-end Development, VR SIMULATION UPTECH LLC

2021-2023

- Website development
- Built the websites front end development
- Creating Simulation of GOBI 6 endangered animals simulation

MANGA PAINTER

TORIGAN

2018-2020

- Manga painting and cleaning
- Creating Background effects and image